

Data Structures And Other Objects Using Java 4th Edition

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An object is a data structure that contains data fields, like a record does, as well as various methods which operate on the data contents. An object is an in-memory instance of a class from a taxonomy. In the context of object-oriented programming, records are known as plain old data structures to distinguish them from objects.

Data structure - Wikipedia

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Because we are using Java classes, an implementation of a data type will have the selected data structures (arrays, references to other objects, etc.) as private instance variables of the class.

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